



Residential Building Permit Application

Community Development
104 W. Hird Street
Gainesville, Texas 76240
(940) 668-4799 | cs@cogtx.org

Project Information					
Project Name:				Total Square Footage:	
Site Address:				Zoning Classification:	
Subdivision/Survey:			Lot/Tract:	Block/Abstract:	
Project Type:	<input type="checkbox"/> New	<input type="checkbox"/> Addition	<input type="checkbox"/> Remodel	<input type="checkbox"/> Fence	<input type="checkbox"/> Flatwork
	<input type="checkbox"/> Mechanical	<input type="checkbox"/> Electrical	<input type="checkbox"/> Plumbing	<input type="checkbox"/> Accessory Structure	<input type="checkbox"/> Other
Scope of Work:					
Property Owner Information					
Property Owner:			Phone Number:		
Mailing Address:					
Contact Person:		Phone Number:		Email:	
Contractor Information					
General Contractor	Contact Person	Phone Number	Email		
Electrical Contractor	Contact Person	Phone Number	License Number		
Mechanical Contractor	Contact Person	Phone Number	License Number		
Plumbing Contractor	Contact Person	Phone Number	License Number		
<p>I hereby certify that I have read and examined this application and know the same to be true and correct. All provisions of laws and ordinances governing this construction will be complied with whether specified or not. The granting of a permit does not presume to give authority to violate or cancel the provisions of any other state or local law regulating building, fire, health, and safety codes. I understand that failure to comply with the laws and ordinances governing this construction may be a violation and subject to the issuance of a stop work order or citation.</p> <p>A permit becomes null and void if construction is not commenced within 180 days. If construction is suspended for period of 180 days after commencing the permit is null and void. <u>All construction requires final inspections before a building may be occupied.</u></p>					
Signature of Owner/Representative:				Date:	

OFFICE USE ONLY:

Approved By: _____

Date: _____